

## Rigid MBS Program for MBFB Courses only

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### 1- Setup the MBS Data and Equations

**Note: schript RMBS\_init must run before!**

Created Prof. Dr. O.Wallrapp - 30.09.2008

Updated Prof. Dr. O.Wallrapp, 10.05.2009-v31

Updated Prof. Dr. O.Wallrapp, 04.06.2009-v32 - plotMBS

Updated Prof. Dr. O.Wallrapp, 01.03.2010-v33 - force element extended

Updated Prof. Dr. O.Wallrapp - 01.03.2010 v40 - New Design

```
> Version;
40
> keyPrint := 1;      # 0 = minimum, 1 = medium, 2 = all
                      keyPrint:=1
> unassign(t):
```

### Model Description

Note: You can use variables (check their names with those used in the MBS Equ. ) or values

#### Set up Name of Model

```
> MBS_Name := "Pendulum Ex-1.5.1";
MBS_Name := "Pendulum Ex-1.5.1"
```

#### Set up Body Data

BodyData(i, 12), i = 1..NBody

Note: type: r = rigid body, e = elastic

Each body i: iID, type(r,e), mass mi, cix,y,z, IOixx, yy, zz, xy, xz, yz, w.r.t. body fixed frame !

```
1 2 3 4,5,6 7,8,9 10,11,12
> BodyData := Matrix([
  [ b1, r, m1, c1,0,0, Ixx1,Iyy1,Izz1, 0,0,0]
]): printBodyData(BodyData);
```

"Nr. of bodies: NBody = ", 1

"BodyData",

```
0 1 2 3 4 5 6 7 8 9 10 11 12
i iID type mi cix ciy ciz IOixx IOiyy IOizz IOixy IOixz IOiyz
1 b1 r m1 b 0 0 0 Ixx1 Iyy1 Izz1 0 0 0
```

Gravitational field gI[3], w.r.t. Inertial frame

```
> gI := Vector([0, -9.81, 0]);
```

$$gI := \begin{bmatrix} 0 \\ -9.81 \\ 0 \end{bmatrix}$$

### Set up Marker Data

MarkerData(k, 9), k = 1..NMarker

Each marker k: kID, bodyID, free, rk(1,2,3), theta\_k(1,2,3), w.r.t. body fixed frame !

```
1 2 3 4,5,6 7,8,9
> MarkerData := Matrix([
  [ m1, 0, 0, 0,0,0, 0,0,0],
  [ m2, 0, 0, a,0,0, 0,0,0],
  [ m3, 1, 0, 0,0,0, 0,0,0],
  [ m4, 1, 0, 1*b,0,0, 0,0,0],
  [ m5, 1, 0, 2*b,0,0, 0,0,0]
]): printMarkerData(MarkerData);
"Nr. of markers: NMarker = ", 5
```

```
0 1 2 3 4 5 6 7 8 9
k kID iNr free rkx rky rkz thetakx thetaky thetakz
1 m1 0 0 0 0 0 0 0 0
2 m2 0 0 a 0 0 0 0 0 0
3 m3 1 0 0 0 0 0 0 0 0
4 m4 1 0 b 0 0 0 0 0 0
5 m5 1 0 2 b 0 0 0 0 0
```

### Set up Joint Data

JointData(s, 13), s = 1..NJoint

Note : tree = OL joints listed first!!! CL = closed loop joints at the end. FROM-markerID < TO-markerID ALWAYS! Motions w.r.t From-frame

Types of OL-joints :

0 = bracket,

1 = hinge(D) about z, used as DOF or  $\beta_z = f(t)$

2 = slider(Sx) about x, used as DO or  $dx = f(t)$

3 = hinge(Dz)/slider(Sx), <<<< not yet !!!

4 = double slider(Sx,Sy) about x and y, <<<< not yet !!!

5 = free 2D in x-y-plane, used as DOF, f(t) is not allowed!

Types aof CL-joints : 99 = constraints are given by the 6 keys: free = 0, locked = 1: stored in 6 .. 11.

Each joint s: sID, FromMarkerNr, ToMarkerNr, Tree/CL, Type Fcts(t) for dx, dy, dz,  $\beta_x$ ,  $\beta_y$ ,  $\beta_z$ , || nsf=No. of joint DOF keyft:0=no,1=yes

```
1 2 3 4 5 6, 7, 8, 9, 10,
11 | 12 13
> JointData := Matrix([
  [ j1, 2, 3, Tree, 1, 0,0,0, 0,0,0, 0,0]
]): printJointData(JointData);
"Nr. of joints: NJoint = ", 1
```

```
"JointData", [[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13],
  [s, sID, kFrom, kTo,  $\frac{Tree}{CL}$ , type, fct_dx, dy, dz, betax,
  betay, betaz, nsf, keyft],
  [1, j1, 2, 3, Tree, 1, 0, 0, 0, 0, 0, 0, 0, 0]]
```

## Set up Force Element Data

ForceData(a, 11): a = 1..NForce

Note: all element works between From -> To markers, action on marker From, in the case of axial element, joint ID = 0,

Types of force elements:

0 = nothing,

1 = axial linear spring-damper between marker From and To, as fct of ls, lsdot,

2 = Cartesian spring-damper between From and To of From frame, as fct in d1,2,3; V1,2,3; b1,2,

3; O1,2,3;

11 = rot. spring-damper at hinge JointNr as fct of hinge DOF bz and bzdot, for ds=0

12 = lin. spring-damper at slider JointNr as fct of slider DOF dx and dxdot

13 = lin. and rot. spring-damper at hinge/slider JointNr as fct of hinge/slider DOF dx, bz and dxdot, bzdot

Each force element a: fID, FromMarkerID, ToMarkerID, Type JointNr, Fcts(t) of DOF (max=6)

	1	2	3	4	5	6, 7, 8, 9, 10,
11						

```
> ForceData := Matrix([
  [f1, 2, 3, 11, 1, dT1*bzdot, 0, 0, 0, 0, 0],
  ]): printForceData(ForceData);
      "Nr. of Force Elements: NForce = ", 1
"ForceData",
  [[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11],
  [f, fID, kFrom, kTo, type, JointNr, fct1, fct2, fct2, fct3,
  fct4, fct6],
  [1, f1, 2, 3, 11, 1, dT1 bzdot, 0, 0, 0, 0, 0]]
```

## set parameters

```
> par := [m1 = 10.8, c1 = 1, Izz1 = 14.4, Iyy1 = 14.4, Ixx1 =
0.036,
  a = 1, b = 1, dT1 = 10];
par := [m1 = 10.8, c1 = 1, Izz1 = 14.4, Iyy1 = 14.4, Ixx1 = 0.036, a = 1, b = 1,
  dT1 = 10]
```

## Computations - Part 1: Kinematics of markers and joints

\*\*\*\* Compute marker matrices 1:

# rk(k)[3], k=1..NMarker, position of k

# Dk(k)[3,3], orientation of k, ek = Dk . ei

# BodyMarker[NBody,10]: each body i: 1 = nn, 2.. = marker Nrs

```
> Marker_Matrices_1(NMarker, MarkerData, keyPrint);
```

```
"k=", 1, " at body=", 0, ": rk=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "Dk=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
```

"w.r.t. body frame"

```
"k=", 2, " at body=", 0, ": rk=",  $\begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix}$ , "Dk=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
```

"w.r.t. body frame"

```
"k=", 3, " at body=", 1, ": rk=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "Dk=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
```

"w.r.t. body frame"

```
"k=", 4, " at body=", 1, ": rk=",  $\begin{bmatrix} b \\ 0 \\ 0 \end{bmatrix}$ , "Dk=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
```

"w.r.t. body frame"

```
"k=", 5, " at body=", 1, ": rk=",  $\begin{bmatrix} 2 & b \\ 0 & 0 \end{bmatrix}$ , "Dk=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ ,
```

"w.r.t. body frame"

```
"Each body i: (nn, marker Nrs): BodyMarker[i,k]=",
  [3 3 4 5 0 0 0 0 0 0]
```

\*\*\*\* Compute joint kinematic matrices 1

# Dimensions: OL = joints open look, CL = joint to close a open loop

# NJoint\_OL = number joint in OL; NJoint\_CL = number joint in CL

# nz = number Cartesian coord. = 6 NBody; nf\_OL = number DOF in OL;

# nc\_OL = number constraints in OL; nc\_CL = number constraints in CL

# nf\_MBS = number of DOF of MBS

# Info\_yOL [nf\_OL, 4]: 1=sNr, 2=yID, 3=vel-fct/0, 4=DOF-name

# Info\_yOL\_bar[nc\_OL, 4]: 1=sNr, 2=yID, 3=vel-fct/0, 4=DOF-name

# yIOL[nf\_OL], yIOL\_bar[nc\_OL] = joint state variables in OL on position and velocity

# yIOL\_bar[nc\_OL] = joint kin. driven fct in OL on velocity

# dyIOL\_bar[nc\_OL] = joint kin. driven fct in OL on acceleration = d(yIOL\_bar)/dt

# YOL[nf\_OL, nf\_OL] = matrix of kin. DE in OL

# Matrices Bs(s), ds(s), Vs(s), Omega\_s(s), phi\_s(s), phi\_sbar(s), s = 1..NJoint\_OL (only for OL joints)

```
> Joint_Matrices_1(NJoint, JointData, keyPrint);
```

```
j1, Tree, ":s=", 1, "type=", 1, "bw markers", 2, 3, ": ds=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "Vs=",
```

```


$$\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}, "Bs=", \begin{bmatrix} \cos(yII) & \sin(yII) & 0 \\ -\sin(yII) & \cos(yII) & 0 \\ 0 & 0 & 1 \end{bmatrix}, "Omega_s=", \begin{bmatrix} 0 \\ 0 \\ yIII \end{bmatrix}, "phi_s=",$$

```

$$\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, "phi_sbar=", \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$$

```

==== MBS Body and Joint Summary ====
The MBS has      ", 1, " body"
Dim. nz = ", 6, "Card.coord. zII", " and nf_MBS = ", 1, "DOF"
----- OL MBS -----
NJoint_OL=", 1, "; nf_OL=", 1, "; nc_OL=", 5
Info_yOL=", [ 1 6 0 bzI ], " yIOL[nf_OL]=", [ yII ], " yIIOL=", [ yIII ]

Info_yOL_bar=",  $\begin{bmatrix} 1 & 1 & 0 & dxI \\ 1 & 2 & 0 & dyI \\ 1 & 3 & 0 & dzI \\ 1 & 4 & 0 & bxI \\ 1 & 5 & 0 & byI \end{bmatrix}$ , "yIIOL_bar[nc_OL]=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ ,

" dyIIOL_bar=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$ 

The kin. DGL of OL is dyI_OL = YOL . yII_OL , where YOL = I"
----- CL MBS -----
NJoint_CL=", 0
nc_CL=", 0
----- show JointData again -----
Nr. of joints: NJoint = ", 1
JointData", [[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13],
[s, sID, kFrom, kTo,  $\frac{Tree}{CL}$ , type, fct_dx, dy, dz, betax,
betay, betaz, nsf, keyft],
[1, ji, 2, 3, Tree, 1, 0, 0, 0, 0, 0, 0, 1, 0]]
# Compute abs. body kinematics of the OL-MBS in terms of yIOL, yIIOL or joint fct.
# A(i) = orientation matrix of ei = A . el, i = 0 .. NBody
# alpha(i) = Cardan angles of A
# omega(i) = angular velocity of i w.r.t. I, given body ref frame
# rho(i) = position of Oi given in body ref frame
# rhoI(i) = position of Oi given in inertial frame I
# v(i) = lin. velocity of Oi w.r.t. OI, given body ref frame
> Body_Kin_Matrices_1(NJoint_OL, JointData, keyPrint);

```

```

"body i=", 1, ": A=",  $\begin{bmatrix} \cos(yII) & \sin(yII) & 0 \\ -\sin(yII) & \cos(yII) & 0 \\ 0 & 0 & 1 \end{bmatrix}$ , "alpha=",
 $\begin{bmatrix} 0 \\ 0 \\ \arctan(\sin(yII), \cos(yII)) \end{bmatrix}$ , "rho=",  $\begin{bmatrix} \cos(yII) & a \\ -\sin(yII) & a \\ 0 \end{bmatrix}$ , "rhoI=",  $\begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix}$ ,
"v=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "omega=",  $\begin{bmatrix} 0 \\ 0 \\ yIII \end{bmatrix}$ 

# **** Compute marker matrices 2:
# Tkit(k)[3,6], k=1..NMarker, Jacobean matrix of velocity - translational, Eq.(2.31)
# Tkir(k)[3,6], k=1..NMarker, Jacobean matrix of velocity - rotational
> Marker_Matrices_2(NMarker, MarkerData, keyPrint);
# Compute abs. marker kinematics in terms of yIOL, yIIOL or joint fct.
# Ak(k) = orientation matrix of ek = Ak . el, k = 1 .. NMarker
# alphak(k) = Cardan angles of Ak
# omegak(k) = angular velocity of k w.r.t. I, given body ref frame
# rhok(k) = position of Ok given in body ref frame
# rhokI(k) = position of Ok given in inertial frame I
# vk(k) = lin. velocity of Ok w.r.t. OI, given body ref frame
# vkI(k) = lin. velocity of Ok w.r.t. OI, given inertial frame

> Marker_Matrices_3(NMarker, MarkerData, keyPrint);
"k,i=", 1, 0, ":Ak=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ , "omegak=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "rhokI=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "vkI=",
 $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ 

"k,i=", 2, 0, ":Ak=",  $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ , "omegak=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ , "rhokI=",  $\begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix}$ , "vkI=",
 $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ 

"k,i=", 3, 1, ":Ak=",  $\begin{bmatrix} \cos(yII) & \sin(yII) & 0 \\ -\sin(yII) & \cos(yII) & 0 \\ 0 & 0 & 1 \end{bmatrix}$ , "omegak=",  $\begin{bmatrix} 0 \\ 0 \\ yIII \end{bmatrix}$ ,
"rhokI=",  $\begin{bmatrix} a \\ 0 \\ 0 \end{bmatrix}$ , "vkI=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ 

"k,i=", 4, 1, ":Ak=",  $\begin{bmatrix} \cos(yII) & \sin(yII) & 0 \\ -\sin(yII) & \cos(yII) & 0 \\ 0 & 0 & 1 \end{bmatrix}$ , "omegak=",  $\begin{bmatrix} 0 \\ 0 \\ yIII \end{bmatrix}$ ,

```

$$\begin{aligned}
 \text{"rhokI="}, & \begin{bmatrix} \cos(yII) & b+a \\ \sin(yII) & b \\ 0 & 0 \end{bmatrix}, \text{"vkI="}, \begin{bmatrix} -\sin(yII) & yIII & b \\ \cos(yII) & yIII & b \\ 0 & 0 & 0 \end{bmatrix} \\
 \text{"k,i="}, & 5, 1, \text{"Ak="}, \begin{bmatrix} \cos(yII) & \sin(yII) & 0 \\ -\sin(yII) & \cos(yII) & 0 \\ 0 & 0 & 1 \end{bmatrix}, \text{"omegak="}, \begin{bmatrix} 0 \\ 0 \\ yIII \end{bmatrix}, \\
 \text{"rhokI="}, & \begin{bmatrix} 2 \cos(yII) & b+a \\ 2 \sin(yII) & b \\ 0 & 0 \end{bmatrix}, \text{"vkI="}, \begin{bmatrix} -2 \sin(yII) & yIII & b \\ 2 \cos(yII) & yIII & b \\ 0 & 0 & 0 \end{bmatrix}
 \end{aligned}$$

## Computations - Part 2: Find explicit constraint Eqs. of OL and closed loop constraint Eqs. of CL

```

# Compute explicit constraint Eqs. of OL-MBS, see Sect. 3.7.2 !
# fyOL[nz] = vector of zI = fyOL(yOL, t)
# Tzx [nz,nz] = matrix of zII = Tzx . xII_OL, where xII_OL = (Vs, Omega_s) of OL with s = i = 1 .. NBody
# Then: from Tzx find the Jacobian of explicit OL body constraint Eq. zII = JyOL . yOLII + JyOL_bar . yOLII_bar
# JyOL [nz,nf_OL] = Jacobean of free motion
# JyOL_bar[nz,nc_OL] = Jacobean of locked motion

```

```

> Body_Kin_Matrices_OL( NJoint_OL, NBody, nf_OL, keyPrint):
">>> Matrices of explicite kin. Eq. of OL: zI = fyOL(yI,t); zII
= JyOL . yII_OL + JyOL_bar . yII_OL_bar,
with nf_OL=", 1, " and nc_OL=", 5

```

$$\begin{aligned}
 \text{"fyOL[nz]="}, & \begin{bmatrix} \cos(yII) & a \\ -\sin(yII) & a \\ 0 & 0 \\ 0 & 0 \\ \arctan(\sin(yII), \cos(yII)) \end{bmatrix}, \text{" JyOL[nz,nf_OL]="}, \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 1 \end{bmatrix}, \\
 \text{" JyOL_bar[nz,nc_OL]="}, & \begin{bmatrix} \cos(yII) & \sin(yII) & 0 & 0 & 0 \\ -\sin(yII) & \cos(yII) & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & \cos(yII) & \sin(yII) \\ 0 & 0 & 0 & -\sin(yII) & \cos(yII) \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}
 \end{aligned}$$

```

# Compute implicit constraint Eqs. GOL . zII = kappaCL of OL-MBS, see Eq. (2.41) - for tests
# GOL[nc_OL, nz] = implicit constraint matrix

```

```

> Body_Kin_Matrices_GOL(NJoint, NJoint_OL, NJoint_CL, NBody,
nc_CL, nc_OL, keyPrint);

```

$$\begin{aligned}
 \text{"GOL[nc_OL,nz]="}, & \begin{bmatrix} \cos(yII) & -\sin(yII) & 0 & 0 & 0 & 0 \\ \sin(yII) & \cos(yII) & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & \cos(yII) & -\sin(yII) & 0 \\ 0 & 0 & 0 & \sin(yII) & \cos(yII) & 0 \end{bmatrix} \\
 > \# \text{ Tests:} \\
 & \text{Transpose(JyOL) . Transpose(GOL); simplify(Transpose} \\
 & \text{(JyOL_bar) . Transpose(GOL));} \\
 & \begin{bmatrix} 0 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 \end{bmatrix}
 \end{aligned}$$

## Computations - Part 3: Set up the dynamical Eqs M . zII + Q = h, where h = hg + hf + G\_T . λ

```

# Compute mass matrix M of all bodies i = 1 .. nBody, see Eq.(3.15)
## M[nz,nz] = (Mitt Mitr)
# (Mirt Mirr)
# Q[nz] = (Qit)
# (Qir)

```

```

> Mass_Matrices(NBody, BodyData, keyPrint);

```

$$\begin{aligned}
 \text{"M[nz,nz]="}, & \begin{bmatrix} m1 & 0 & 0 & 0 & 0 & 0 \\ 0 & m1 & 0 & 0 & 0 & m1 \cdot b \\ 0 & 0 & m1 & 0 & -m1 \cdot b & 0 \\ 0 & 0 & 0 & Ixx1 & 0 & 0 \\ 0 & 0 & -m1 \cdot b & 0 & Iyy1 & 0 \\ 0 & m1 \cdot b & 0 & 0 & 0 & Izz1 \end{bmatrix}, \text{"for par+t=0:M="}, \\
 & \begin{bmatrix} 10.8 & 0. & 0. & 0. & 0. & 0. \\ 0. & 10.8 & 0. & 0. & 0. & 10.8 \\ 0. & 0. & 10.8 & 0. & -10.8 & 0. \\ 0. & 0. & 0. & 0.036 & 0. & 0. \\ 0. & 0. & -10.8 & 0. & 14.4 & 0. \\ 0. & 10.8 & 0. & 0. & 0. & 14.4 \end{bmatrix}, \text{" Q[nz]="}, \\
 & \begin{bmatrix} -m1 \cdot yIII^2 & b \\ 0 \\ 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}, \\
 \text{"for par+t=0:Q="}, & \begin{bmatrix} -10.8 \cdot yIII^2 \\ 0. \\ 0. \\ 0. \\ 0. \\ 0. \end{bmatrix}
 \end{aligned}$$

```

# Compute gen. forces due to gravity

```

```

# hg[nz] = gen. forces of all bodies

```

```

> Gravity_Forces(NBody, gI, BodyData, keyPrint);

```

```

"hg[nz]=",  $\begin{bmatrix} -9.81 & m1 & \sin(yII) \\ -9.81 & m1 & \cos(yII) \\ 0. \\ 0. \\ 0. \\ -9.81 & m1 & b \cos(yII) \end{bmatrix}$ , "for par+t=0:hg=",

 $\begin{bmatrix} -105.948 & \sin(yII) \\ -105.948 & \cos(yII) \\ 0. \\ 0. \\ 0. \\ -105.948 & \cos(yII) \end{bmatrix}$ 

> ForceElement_Forces(NForce, ForceData, keyPrint);
"NfctForce=", 1, "fctForce=", [Lsa1=dT1 yIII]

"hf[nz]=",  $\begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ -Lsa1 \end{bmatrix}$ , "for par+t=0:hf=",  $\begin{bmatrix} 0. \\ 0. \\ 0. \\ 0. \\ 0. \\ -10. yIII \end{bmatrix}$ 

> ha := evalf(subs(par, t=0, hf + hg));

 $ha := \begin{bmatrix} -105.948 \sin(yII) \\ -105.948 \cos(yII) \\ 0. \\ 0. \\ 0. \\ -10. yIII - 105.948 \cos(yII) \end{bmatrix}$ 

> # Compute zeta_OL of the acceleration in Eq.(3.39): zIIOL_dot
= Jy_OL . yIIOL_dot + zeta_OL
#
# zeta_OL[nz] = acceleration due to time derivations and
driven joints and

Body_Kin_Matrices_OL_dot(nf_OL, nc_OL, keyPrint);

```

## Find the Solution for nf\_MBS >= 0 but nc\_CL = 0 : ODE - System of dimension 2\*nf\_MBS

```

> nf_MBS;
1

> par;
[m1=10.8, c1=1, Izz1=14.4, Iyy1=14.4, Ixx1=0.036, a=1, b=1, dT1
=10]

> tEnd := 20; # Simulation time
tEnd:=20

```

### 1 - Solution for nf\_MBS = 0:

## 2 - Solutions for nf\_MBS > 0.

# solve the ODE-system: ODEk = dyI/dt = yII; ODEd = My . dyII/dt - (hay - Qy) = 0

```

> if (nf_MBS > 0 and nc_CL = 0) then # solve the ODE-
system

yIOLt := seq(yIOL[i] = yIOL[i](t), i=1..nf_MBS);
yIIOLt := seq(yIIOL[i] = yIIOL[i](t), i=1..nf_MBS);
dyIIOLt := Vector([seq(diff(yIIOL[i](t), t), i=1..nf_MBS)
]);
fi;

yIOLt:=yII=yII(t)
yIIOLt:=yIII=yIII(t)
dyIIOLt:= $\begin{bmatrix} \frac{d}{dt} & yIII(t) \end{bmatrix}$ 

> if (nf_MBS > 0 and nc_CL = 0) then
# setup the minimal set of dyn Eq. ODEd: My . zII_dot +
Qy = hay and ODEk: yI_dot = y . yII;

M := subs(par, M): Q := subs(par, Q):
zeta_OL := subs(par, zeta_OL): JyOL := subs(par, JyOL):
JyOL_bar := subs(par, JyOL_bar):
My := simplify(subs(par, yIOLt, Transpose
(JyOL) . M . JyOL)):
Qy := simplify(subs(par, yIOLt, yIIOLt, (Transpose
(JyOL) . (Q + M . zeta_OL) ))):
hay := simplify(subs(par, yIOLt, yIIOLt, Transpose
(JyOL) . ha)):

h1 := simplify(hay - Qy):
h2 := My . dyIIOLt - h1:

zerovec := ZeroVector(nf_MBS):
ODEd := seq(h2[i] = zerovec[i], i=1..nf_MBS):
ODEk := seq(diff(yIOL[i](t), t) = yIIOL[i](t), i=1..
nf_MBS):
fi:

> ODEd;
accel0 := MatrixInverse(My).h1: # Initial
acceleration
subs(initcond, subs(t=0, accel0));
14.40000000  $\left(\frac{d}{dt} yIII(t)\right) + 10. yIII(t) + 105.9480000 \cos(yII(t)) = 0$ 
[ -7.357500000 ]

> if (nf_MBS > 0 and nc_CL = 0) then

# use dsolve !!! results are stored in res2[t, yI1(t), ..
. yInf(t), yIII(t), ... yIInf(t)]

initcond := seq(yIOL[i](0) = 0, i=1..nf_MBS), seq(yIIOL
[i](0) = 0, i=1..nf_MBS); # all are zero

vars := [ seq(yIOL[i](t), i=1..nf_MBS), seq(yIIOL[i](t),
i=1..nf_MBS) ];
res2 := dsolve({ODEk, ODEd, initcond}, vars, numeric);
# finds the solution numerically

```

```

res2(1); # Test of result for t
res2(tEnd); # Test of result for t

odeplot(res2,[[t,yI1(t)], [t,yI1I(t)]], 0..tEnd,
numpoints= 300,gridlines=true);
# odeplot(res2,[[t,yI2(t)], [t,yI2I(t)]], 0..tEnd,
numpoints= 300,gridlines=true);
# odeplot(res2,[[t,yI3(t)], [t,yI3I(t)]], 0..tEnd,
numpoints= 300,gridlines=true);

# Take the result and store it in a variable ; check the
outputs of res2!!!
y1 := t -> rhs( op(2,res2(t)) ) ; y1(1) ;
y1d := t -> rhs( op(3,res2(t)) ) ; y1d(1);

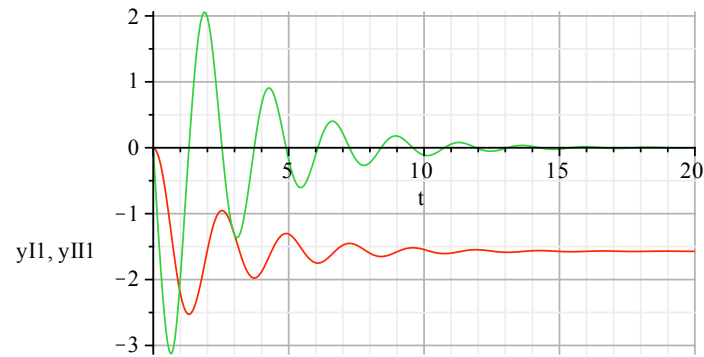
# y2 := t -> rhs( op(3,res2(t)) ) ; y2(1);
# y2d := t -> rhs( op(5,res2(t)) ) ; y2d(1);

plot([y1], 0..tEnd, title = "yI1", gridlines=true);
# it works

fi;

initcond:=yI1(0)=0, yI1I(0)=0
vars:=[yI1(t), yI1I(t)]
res2:=proc(x_rkf45) ... end proc
[t=1., yI1(t)=-2.21226179915895971, yI1I(t)=-1.97512815434640765]
[t=20., yI1(t)=-1.57213148333943420, yI1I(t)=
-0.000976430565953711007]

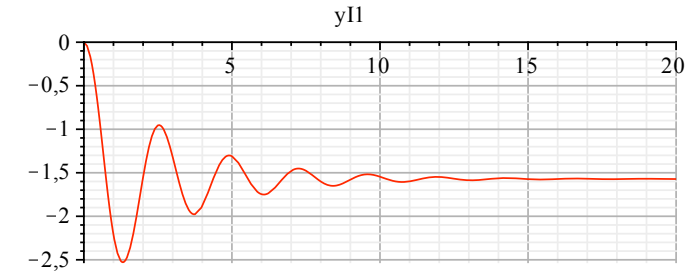
```



```

y1:=t→rhs(op(2, res2(t)))
-2.21226179915895971
y1d:=t→rhs(op(3, res2(t)))
-1.97512815434640765

```



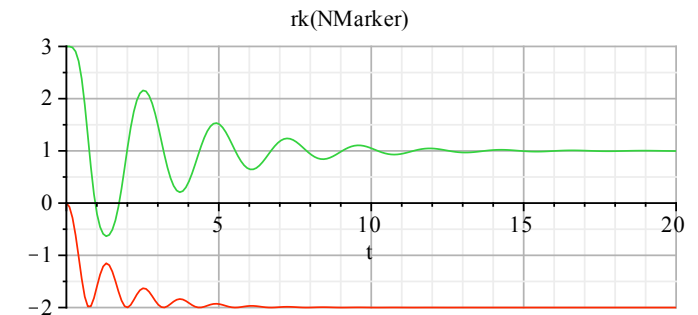
```

> if (nf_MBS > 0 and nc_CL = 0) then
# First: set yIOL1 = yIOL1(t), - now we can plot any
marker coordinates
# Now, use unapply to get values of rk and give values for
t, y1, y2 ... ,
for k from 1 to NMarker do rkt(k) := evalf(subs(par,
yIOLt, rhokI(k))); od;
rx := rkt(NMarker)[2]: ry := rkt(NMarker)[1]: # plot
of marker motions
odeplot( res2, [[t,rx],[t,ry]], t=0..tEnd, numpoints=
200, title="rk(NMarker)",gridlines=true );

fi;

rx:=2. sin(yI1(t))
ry:=2. cos(yI1(t)) + 1.

```



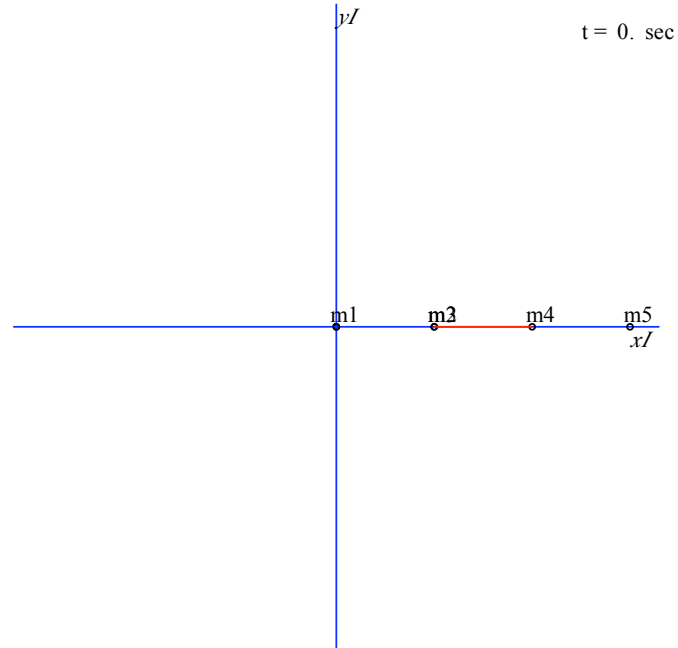
```

> if (nf_MBS > 0 and nc_CL = 0) then
# animation of the MBS
No_picts:= 40:
deltat := tEnd/No_picts; tt := 0;
data:='data': data:=[]:
for i from 0 to No_picts+1 do
for k from 1 to NMarker do
rkx(k) := evalf(unapply(rkt(k)[1], t, yI1, yI2, yI3)(
tt, y1, y2, y3)):
rky(k) := evalf(unapply(rkt(k)[2], t, yI1, yI2, yI3)(
tt, y1, y2, y3)):
od:
data:=[op(data), plotMBS(MBS_Name, NBody, NMarker, -3,
3, tt) ]:
tt := tt + deltat:
od:
display(data,insequence=true, scaling=constrained, axes=
none);

```

**fi;***No\_picts:=40**deltat:= $\frac{1}{2}$* *tt:=0**data:=data**data:=[]*

Pendulum Ex-1.5.1



[End of computations / O.Wallrapp